



AHMAD IQBAL

3D ARTIST

EXPERIENCE

- **2021 - Present** **SIA - NUS Corporate Lab**
Research Engineer
Develop VR application for pilot training
Created 3D assets
Produced project video
- **2020 - 2021** **IKEA**
Goods Flow Assistant
Replenish stocks before store opening
Accurate stock counting
Housekeeping of warehouse
- **2017 - 2018** **Kaiju Den**
3D Generalist
Created 3D characters and environmental assets
Rigging and animating new characters
Improved existing 3D animation
Locating and fixing models with issues from other artists
Created concept arts for props and characters
Integrated 3D assets into Unity
- **2014 - 2015** **NUS Virtual Reality Medical Simulator**
3D Artist/Animator
Worked in a group of 20 people
Created 3D assets used in the game
Assisted in development of promotional video
Locating and fixing models with issues from other artists
Set up scene lighting, pacing and animation of the introduction scene within a 3D space

ATTRIBUTES

- ✓ Goal-oriented
- ✓ Ambitious
- ✓ Committed

INTERESTS

- 📷 Photography
- 🏢 3D Printing
- 🎵 Music

PROJECTS

- 2019 **JAMES COOK UNIVERSITY GAME JAM**
James Cook University
Created 3D assets for the game
Created icons used in the game
Animated the characters in the game
- 2017 **PSA GAME IT COMPETITION**
Port Of Singapore Authority (PSA)
Created 3D environmental assets
Created icons used in the game
Integrated 3D assets into Unity

REFERENCES

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2017

GAME DEVELOPMENT WORLD CHAMPIONSHIP 2017

The Game Development World Championship
Worked in a small group of 4
Created 3D characters and environmental assets
Rigging and animating new characters
Improved existing 3D animation
Integrated 3D assets into Unity

2017

OUR TAMPINES HUB VIDEO SEQUENCE

Our Tampines Hub
Develop storyboard for outro sequence in OTH videos
Worked with a small group of people in creating concept

SKILLS

Software

Autodesk Maya ●●●●●●
Unity ●●●●●●
Photoshop ●●●●●●
Premiere Pro ●●●●●●

Skillsets

3D Modeling ●●●●●●
Rigging ●●●●●●
Animation ●●●●●●
Designing ●●●●●●

EDUCATION

- 2015 - 2018 **Diploma in Game Design & Development**
Temasek Polytechnic, City
- 2013 - 2015 **Diploma in Games Design & Development**
ITE College Central, City
- 2009 - 2012 **GCE O-Level**
Coral Secondary School, City